





## Equipment

Normal Items:

<u>DDBSK</u>	Loc.	Item:	Loc.	Item:	Loc.	Item:	Loc.
Backpack							
Bandages							
Bedroll							
Belt & Pouch							
Clothing -							
Mirror, Steel Hand							
Oil - pts:							
Rations-days:							
Rope, 25' & G.Hook							
Sack, Large:							
Tinderbox							
Torches:							
Waterskin							

| **Armor:** Type: \_\_\_\_\_ Armor Bonus: \_\_\_\_\_  
 | Max Dex Bonus: \_\_\_\_\_ Check Penalty: \_\_\_\_\_ Spell Fail: \_\_\_\_\_  
 | Weight: \_\_\_\_\_ Special: \_\_\_\_\_  
 | **Shield:** Type: \_\_\_\_\_ Armor Bonus: \_\_\_\_\_ Weight: \_\_\_\_\_  
 | Check Penalty: \_\_\_\_\_ Spell Fail: \_\_\_\_\_ Special: \_\_\_\_\_

## Money and Treasure

<u>Carried:</u>		<u>Stored:</u>	
Platinum: _____	Gold: _____	Platinum: _____	Gold: _____ Electrum: _____
Silver: _____	Copper: _____	Silver: _____	Copper: _____ Gems: _____
Gems: _____	Jewelry: _____	Jewelry: _____	Art Objects: _____ Trade Bars: _____

## Animal Companions/Henchmen

Name:	AC	Race/Class	HD/Lev	HP	#AT	Dmg/Effect	Abilities

Magical Items:

		Potions:
		Rings:

**Notes:**

**Personalities Known:**

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